

# Cocktail Pose Recommendation and Evaluation System Based on Camera and Machine Learning Methods



## 基於相機與機器學習方法的調酒姿態建議與評價系統建構

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### Abstract

HomeCourt, Swing Vision and similar software implement artificial intelligence technology to provide real-time analysis of games and training videos through the iPhone camera. Building on this concept, we plan to develop a system specifically designed to provide posture training for bartenders. The goal is to train high-level shaking techniques while ensuring consistent cocktail quality.

This project utilizes a camera to capture footage, combined with machine learning to create a scoring and recommendation system, enabling users to improve their shaking techniques.

### Overall System

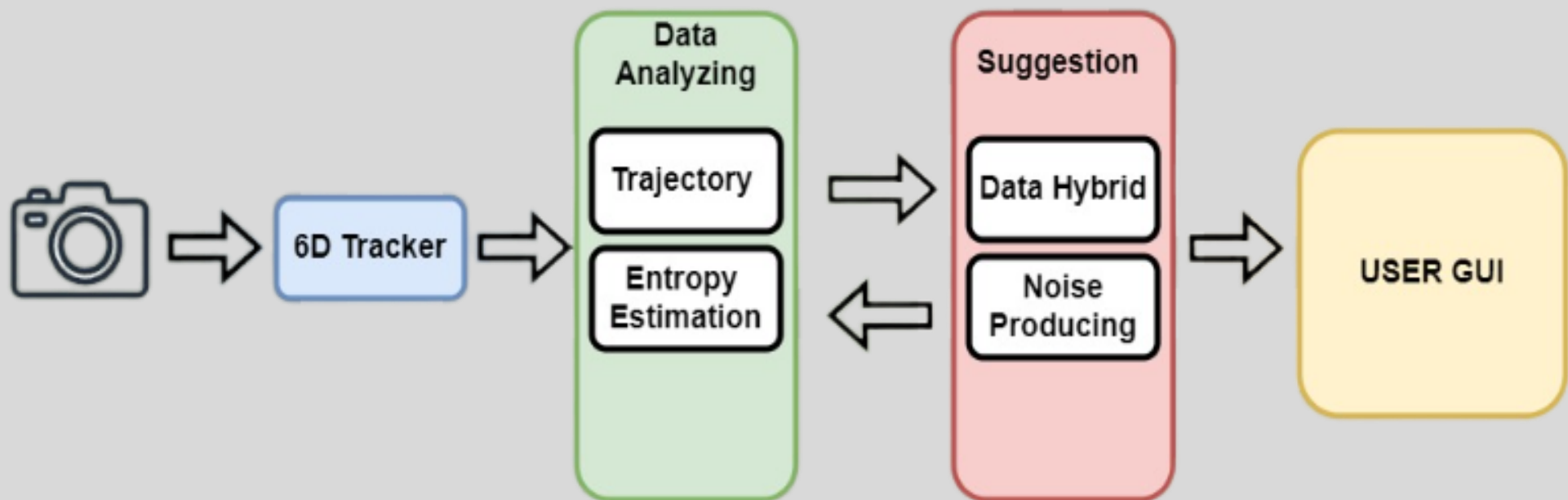


Fig.1 : Overall system Block Diagram

### 6D Tracking

Using ArUco Markers to find shaker position and orientation. Regression compressing and zero-padding are used for data pre-processing.



Fig.2 6D tracker with ArUco Marker

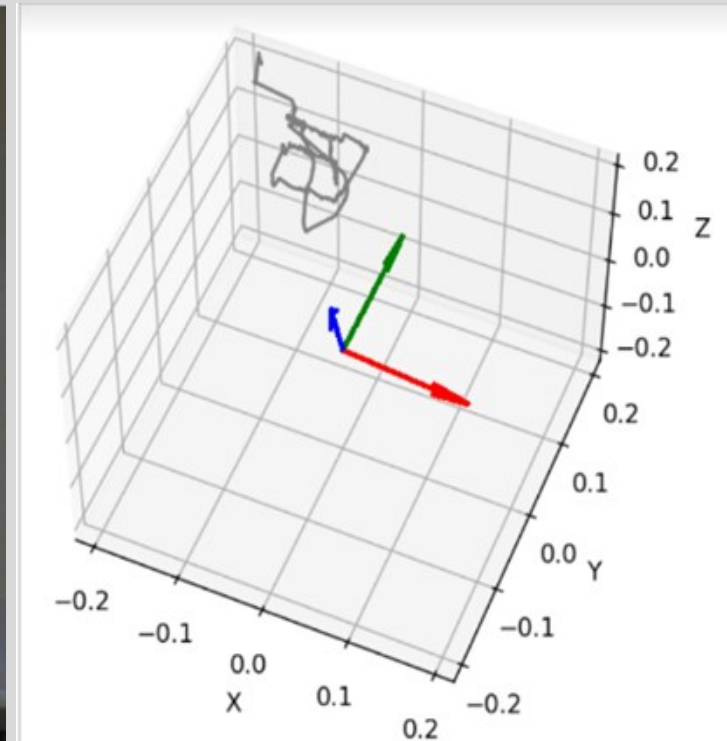


Fig.3 Trajectory validation

### User Interface

The user interface we developed enables users to operate the system easily. Quantified speed and angle data help users improve their skills.

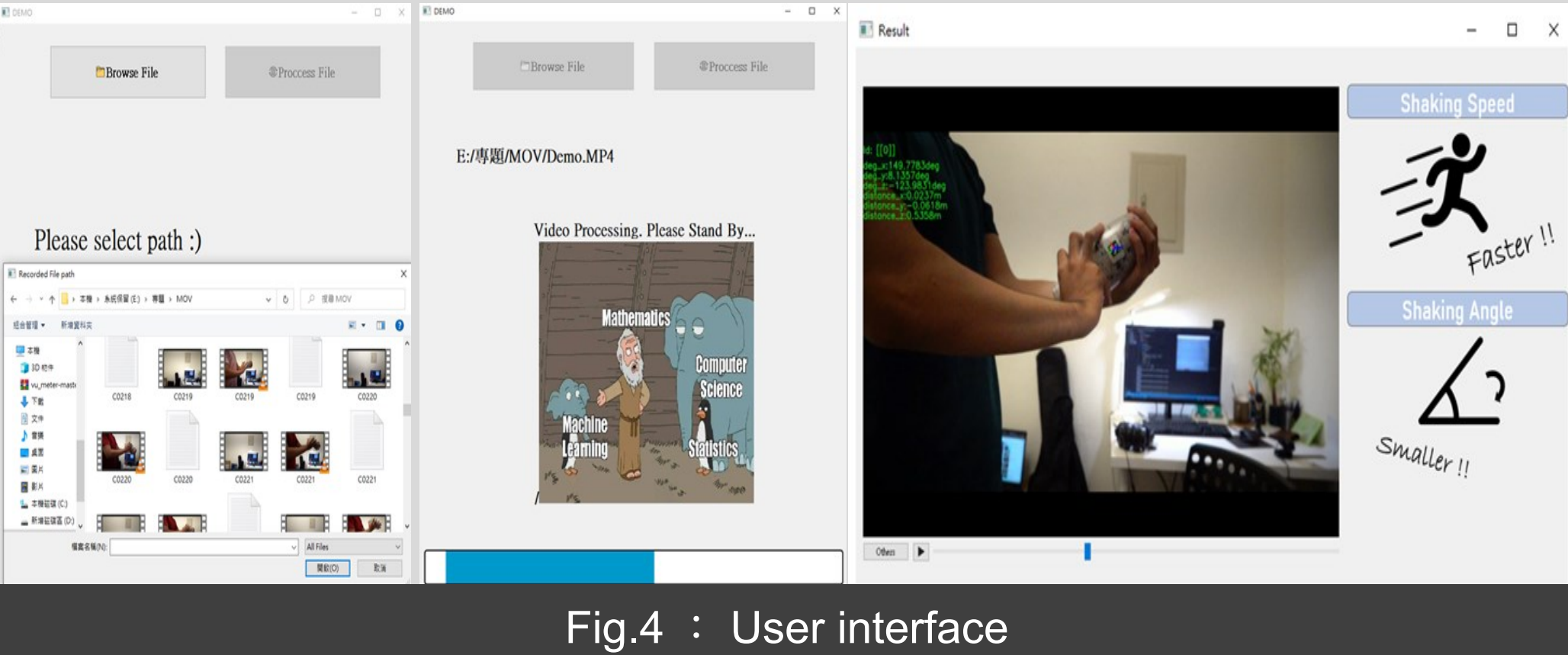


Fig.4 : User interface

### Entropy

We quantify the chaos by calculating the Discrete Information Entropy, measuring the disorder or uncertainty in a system.

$$H(X) = - \sum_k p_k \log_2(p_k)$$

$H(X)$  represents the discrete information entropy of the random variable  $X$ , where  $p_k$  is the probability of event  $k$  occurring.

Local entropy are measured and the total degree of chaos is quantified for the whole image.

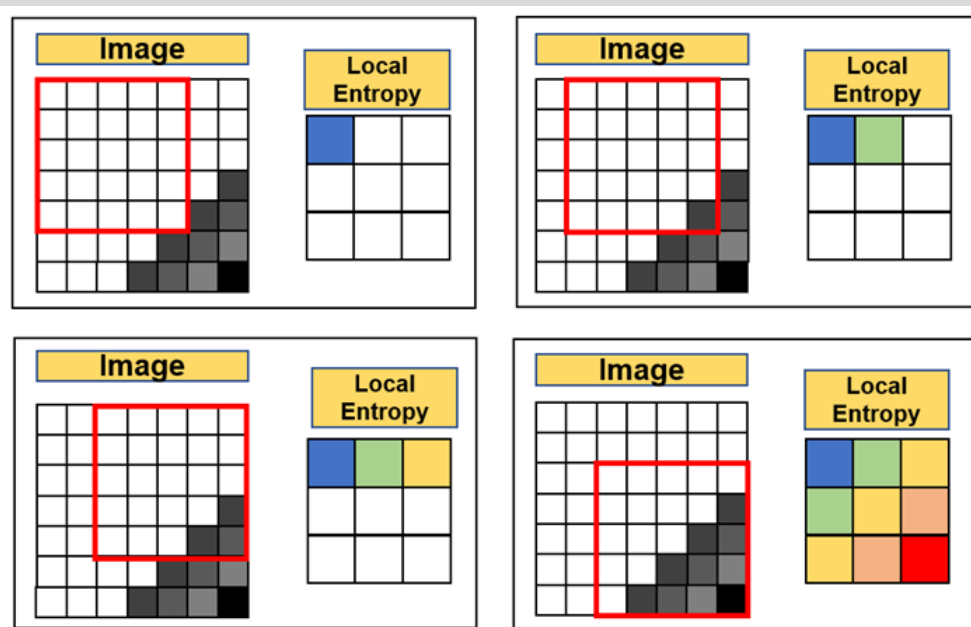


Fig.5 : Local Entropy Algorithm

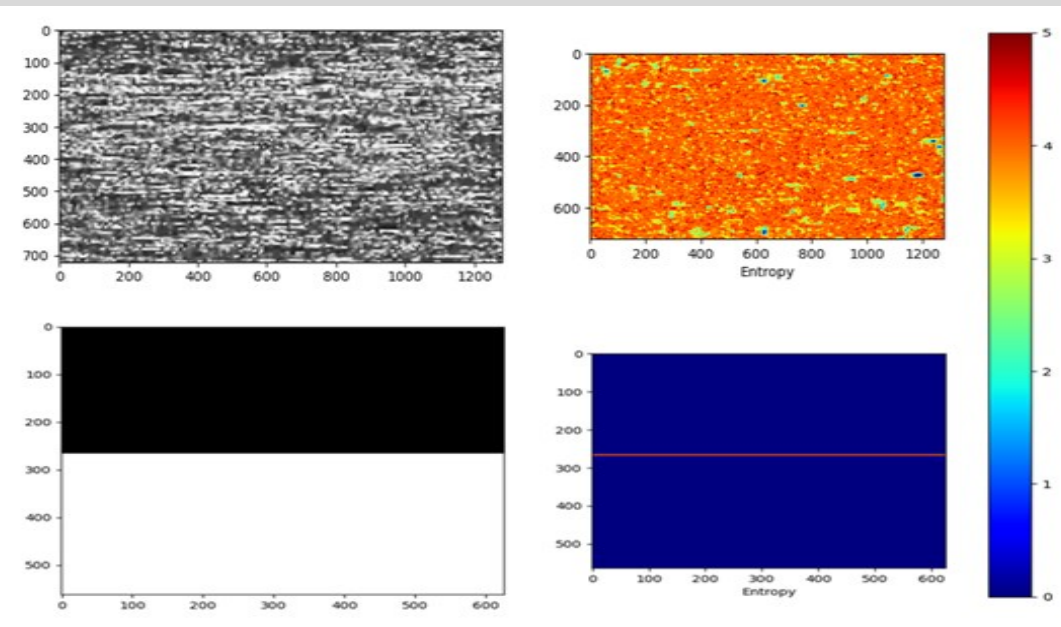


Fig.6 : High chaos vs. Low chaos

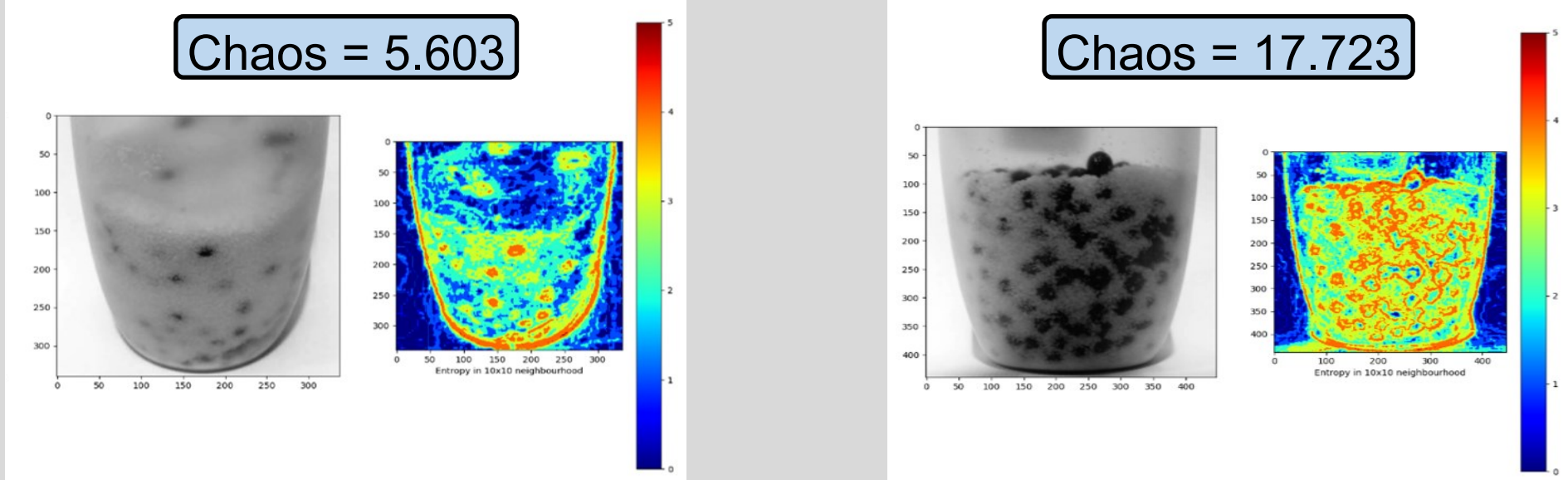


Fig.7 : Algorithm implementation on shaker

### Machine Learning Model

Evaluation system utilizes 3 different model, generating optimal virtual path for comparison to user original path.

- (1) Gated Recurrent Unit (GRU)
- (2) Long Short-Term Memory (LSTM)
- (3) Modified Transformer

Model	Avg. MSE	Performance
Mean Model	198.268	1
GRU	146.264	1.2622
LSTM	162.996	1.1779
Transformer	225.715	0.8616

Chart 1 : Model Performance

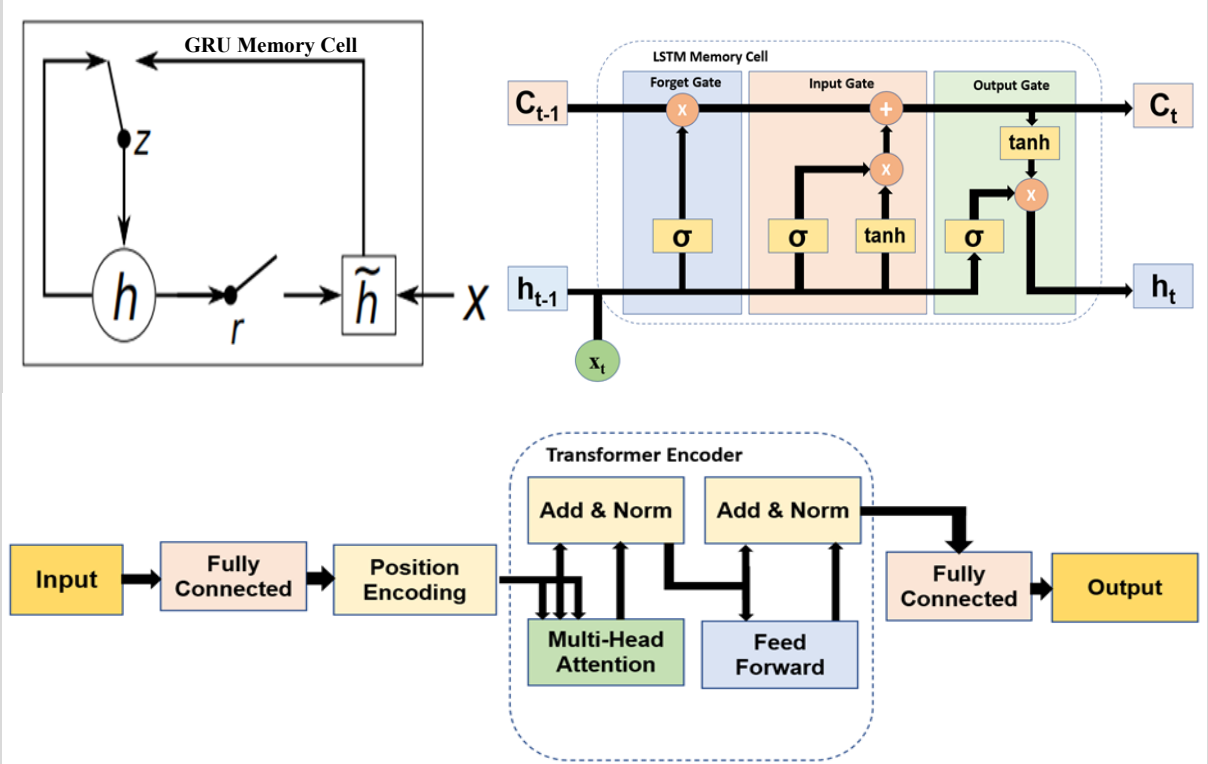


Fig.8 : GRU, LSTM & Transformer structure

### Conclusion

We have completed an initial version of a recommendation system designed to assist bartenders in posture training. There are numerous possibilities for optimization within this system, as there hasn't been much research in this area in the past. The topic may have the potential for further development. Additionally, related technologies such as entropy calculation and path tracking can find applications in various fields.

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